



December 31, 2020

Supporters of Gamers Helping Gamers,

Well, this has been an odd year. We didn't have our typical in-person fundraising this year, we had one winner defer their scholarship award a year, and some of us used the pandemic as an excuse to maybe let some deadlines slip a little more than we should have. But we did find two more great winners this year and we continued to stay on our fundraising and scholarship distribution goals. Thanks to you we have now raised over \$335,000 since we started in 2011.

We have now graduated eleven scholarship winners and we have eight recipients currently in college. I personally have gotten a lot of satisfaction following the careers of our graduates and a recent graduate is even starting at Wizards of the Coast on the Magic game design team. Hopefully this person can fulfill the official GHG position of changing the Magic design philosophy back to how it was in 1995.<sup>1</sup>

As usual you can read up on all of our winners here:  
[gamershelpinggamers.org/content/past-winners](http://gamershelpinggamers.org/content/past-winners)

How one should allocate charitable donations is an interesting topic, but one that is outside of the scope of this letter and is likely a more nuanced topic than this author is capable of understanding/conveying anyways. That said, thank you for your support and interest in our work even during the pandemic. We look forward to working with you more in the future. Please don't hesitate to contact us with questions or suggestions about our program.

Sincerely,

Timothy McKenna  
Founder and President

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<sup>1</sup> Kidding. The actual GHG policy on Magic game design is that the planeswalker card type should be removed from the game. It is the worst.

*Gamers Helping Gamers is a 501(c)3 organization, EIN# 45-3152900. Your contribution is tax-deductible to the extent allowed by law. No goods or services were provided in exchange for your financial donation.*